

# The Velveteen Rabbit

~ A Magical Musical ~

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## Character List

**Character:** Boy  
**Age:** 8 yrs

**Description:** Is an only child whose companions are the toys in the nursery and some imaginary friends that the grown-ups wouldn't understand. A playful adventurous child, **Boy** loves a game of battleship as much as a cuddle from a fluffy toy. Filled with curiosity and innocence, **Boy** can be immersed in the study of garden insects one moment then easily distracted with a lively challenge of a game of hide-and-seek, or the thrill of a brand-new toy. The toys in the nursery fill a void for **Boy**, who longs for companionship.

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**Character:** Velveteen Rabbit (Toy)  
**Age:** 8 yrs

**Description:** Is an old soul, contemplative, yet never dull; accepting of everyone and able to see the good in all. With a fluffy white coat and large black spots, **Velveteen Rabbit** is ready to be loved. Humble, kind, loyal and true, **Velveteen Rabbit** is ever ready to play Boy's favourite game, sing Boy's favourite song, laugh at Boy's favourite jokes, or wait patiently for Boy to come home. Yet don't be fooled by **Velveteen Rabbit's** shyness, innocence and amiability, because behind those fluffy tufts of hair is a strong, resilient and ambitious bunny, who believes in nursery magic.

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**Character:** Nana (Female Presenting)  
**Age:** 50+ yrs

**Description:** Is prone to exaggeration. Carrying the weight of the world with no time to relax, **Nana** is stressed out, which kind of explains why **Nana** can appear to be tough, impatient, and even a little fierce. Boy's food, rest and health is what **Nana** worries about most. There's simply not enough time to fuss about Boy's emotional needs while attempting to contain one's own. Although eccentric, always rushing, fidgety and fussing with household chores and carer responsibilities, **Nana** also manages to be endearing as the kittenish side of **Nana's** personality is occasionally revealed. Indeed, in certain company, such as the Gardener's, or the Doctor's, **Nana** can put on a show, giggle like a child, cluck like a hen and exhibit the exuberance enjoyed in yesteryears.

**Character:** Flower Fairy

**Age:** 16+ yrs

**Description:** Has seen it all and has the eyerolls down pat to show for it. Performing nursery magic can be such a chore, but well, it's the job, and truth be known, **Fairy** finds it very satisfying. It's just that **Fairy** is so well-versed on the wonders of the world, that having to educate toy after toy on all that nursery magic stuff, day in day out, can really test a **Fairy's** patience. Self-important, self-assured and a single handed problem solver, **Fairy** is the fly-in, fly-out paladin that every toy in distress needs.

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**Character:** Skin Horse (Toy)

**Age:** Senior

**Description:** Once Boy's favourite rocking horse toy, **Skin Horse** carries the burden and blessing of being the oldest toy in the nursery. The olden days have gone, along with **Skin Horse's** fluffy mane, silky tail, and shiny coat. Even **Skin Horse's** wheels have become worn out and there is only the occasional rocking to and fro these days. But **Skin Horse** isn't concerned and wears the now shabby coat as a badge of honour. **Skin Horse** believes it serves as a beacon of reassurance and guidance for all the toys as they each find their place in the nursery. **Skin Horse** understands what it's like to be a new toy in the nursery. Compassionate, patient, wise and watchful, **Skin Horse** is a steadfast leader, an emotional guardian, and a humble supporter of all of the toys in the nursery – yes, even for the toys who say or do mean things at times.

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**Character:** Doctor

**Age:** 30+

**Description:** A pompous, know-it-all, **Doctor** has a dramatic and dominating presence, exuding a comical, detective-like demeanour, yet guided by suspicion more so than substantiation. For **Doctor**, there's no room for better judgement as there simply is none. What the Doctor says must go.

**Character:** Train (Toy)

**Age:** 8 yrs

**Description:** Is sleek and modern and exudes an air of charm and sophistication. With smooth and elegant movements, **Train** takes pride in having a gleaming exterior and an enchanting allure. For **Train**, a day spent basking in the admiration of others is time well spent. Despite displaying excessive self-admiration, **Train** adds a touch of charm and a sense of excitement to the nursery, as many of the other toys eagerly anticipate the opportunity to travel to different places in **Train's** carriage.

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**Character:** Boat (Toy)

**Age:** 8 yrs

**Description:** Is brimming with intelligence and a love for knowledge and books. Constantly engaged in discovery, **Boat** often experiences ah-ha moments and enjoys displaying the many newfound facts gleaned due to keen observation and a curious mind. Underneath the boasting however, **Boat** is surprisingly insecure, craving encouragement and reassurance from the other toys.

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**Character:** Solier (Toy)

**Age:** 8 yrs

**Description:** Stands tall and stiff one moment, then ducks and dodges side to side the next. In a camouflage-print uniform and army boots, **Soldier** is keeping the nursery safe. Jumpy and reactive by nature, **Soldier** is always ready to respond at a moment's notice. Brave and law-abiding, **Soldier** is on hand, even when it's a false alarm! With a keen sense attuned to the slightest hint of danger, **Soldier** has become the unofficial nursery security guard and keeps watch over the nursery in an unwavering commitment to duty. However, beneath the battle gear is a frightened little toy, who needs a bit more time before trusting strange new toys.

**Character:** Lion (Toy)  
**Age:** 8 yrs

**Description:** Epitomises 'posh' and carries an air of pride befitting only a royal breed, acting as if still on display in a toy shop window. Yet, **Lion's** strut is more of a catwalk and **Lion's** roar is more of a purr, desperately seeking attention and devotion from the underlings. Despite the majestic appearance **Lion** has an intense need to fit in with others. A complex character, **Lion** has delusions of grandeur, which only serve as a fragile shield to mask Lion's deep insecurities. Easily offended by any perceived slight, **Lion** retreats into a shell of wounded pride until coaxed by the toys to come back and play.

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**Character:** Gardener (Male Presenting)  
**Age:** Senior

**Description:** Obedient and hardworking, **Gardener** diligently tends to all gardening duties, quietly and faithfully carrying out the tasks. Old and dodderly, **Gardener** exudes an endearing charm that captures the hearts of those around... particularly Nana's! Oblivious to Nana's affections, **Gardener's** hard of hearing, sense of innocence, simplicity and occasional lapses of memory only add to **Gardener's** lovable nature. *Non-singing.*

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**Character:** Wild Rabbit 1  
**Age:** 10 yrs

**Description:** Is a cool, confident rabbit who lays down the rules in the garden. While there is no official status, authority or ranking among the bunnies, it's clear by **Wild Rabbit 1's** swagger, attitude, and natural leadership qualities, that Wild Rabbit 1 is the bunny in charge and makes all the important decisions. **Wild Rabbit 1** may not be the sharpest tool in the shed though, and so decisions on who chews on the grass, who digs burrows in the garden, and who hops on the bunny team occasionally lack sound reasoning. Nonetheless, if you're in the good books with **Wild Rabbit 1**, you've secured a place in the warren.

**Character:** Wild Rabbit 2  
**Age:** 10 yrs

**Description:** Is the quintessential sidekick, faithfully trailing behind **Wild Rabbit 1** with an eagerness to please. **Wild Rabbit 2** is undeniably a follower and a willing accomplice in the garden's escapades. Easily led astray, **Wild Rabbit 2** echoes Wild Rabbit 1's sentiments, and between the two of them **Wild Rabbit 2** completes the "dumb and dumber" dynamic within the duo. That, and a gullible nature, makes **Wild Rabbit 2** somewhat comical and quite endearing.

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**Character:** House Staff (Ensemble)  
**Age:** N/A

**Description:** Performing as a cohesive unit, the obedient, uniformed **House Staff** comprises a cheerful ensemble, radiating delight and efficiency as they diligently tend to the nursery's upkeep. With a blend of dutifulness and amiability, they busily prioritise Boy's well-being, ensuring the environment is pristine and inviting for Boy's playtime with the toys.

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**Character:** Other Toys (Ensemble)  
**Age:** N/A

**Description:** Amidst Boy's newest and favourite toys are the Other Toys, comprised of all different sorts, such as a Rag Doll, Puppet, Aeroplane, Blocks, Musical Ballerina, Teddy Bears and lots of fluffy toys. The Other Toys contribute to the joyful, lively, and sometimes noisy atmosphere in the nursery, and cheerfully go about their day, hoping to make Boy smile.

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**Character:** Wind-up Dog  
**Age:** 5 yrs

**Description:** Fresh out of the box, Toy Wind-up Dog is pretty much hollow, except for a coil and gears inside a brightly coloured plastic exterior. It's too soon to know what Wind-up Dog will do in the nursery other than distract Boy from the deeper and more meaningful relationships with the other toys. For now, though, Wind-up Dog is the new shiny thing, and for the toys in the nursery, a threat to their mission to capture Boy's attention. Nonsinging. Toy Wind-up Dog can be represented by an actual toy